

André Lamelas

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About Me

Hi! I am André Lamelas, a software engineer with 17 years of professional experience doing what I enjoy most: solving problems through technology. I love a good challenge and I thrive working with complex systems. If you need someone to look at a codebase nobody has touched in 10 years and uncover its secrets, that's me.

Technical Skills

AWS: EC2, ECS, S3, IAM, Lambda, RDS, CloudFront, Route53, CloudFormation, Glue, Athena, DynamoDB

DevOps: Docker, Terraform, Azure DevOps, Jenkins, GitHub Actions

Web: Drupal, Laravel, React, Wordpress, Django, HTML, CSS/SASS/SCSS

Mobile: React Native, Expo, SwiftUI, Flutter, Kotlin

Databases: MySQL, PostgreSQL, Percona, MariaDB, Redis, MongoDB

Languages: Python, PHP, JavaScript/TypeScript, Ruby, Swift, Java, C#

Other: Node.js, Elasticsearch

Professional Experience

United Nations World Food Programme

Solutions Architect, 2022 - Present

- Served as Solutions Architect for several projects, including WFP's intranet and several external facing websites.
 - Designed and implemented AWS infrastructure using Terraform
 - Built CI/CD pipelines in Azure DevOps
 - Supported development teams to cover skill gaps
 - Designed software architecture and data models
 - Ensured compliance with WFP standards and maintained high-quality technical solutions
 - Provided guidance and direction to development teams as needed
 - Acted as Product Owner and Scrum Master when required
- For the Wellbeing project, a 9-agency platform (web and mobile applications) dedicated to the wellbeing of UN employees and their families:
 - Managed the relationship with the external vendor
 - Planned and detailed the migration process
 - Reimplemented the complex AWS infrastructure using Terraform
 - Built CI/CD pipelines in Azure DevOps for all agency web instances (production and development)
 - Executed the migration of all web instances and mobile applications on schedule
 - Implemented a custom media transformation CDN (Lambda@Edge, Python, CloudFront, S3) to replace Cloudinary, Imgix, and Mux
 - Coordinated the new development team during the refactoring phase to ensure compliance with WFP standards
- For the WFP Monitoring Handbook mobile application:
 - Designed and implemented the overall architecture

- Developed a Drupal-based proxy to integrate with Document360 content
- Built CI/CD pipelines in Azure DevOps for both the proxy and mobile applications
- Managed and collaborated with the React Native development team
- Acted as project manager/product owner during development

United Nations World Food Programme

Web Developer and Technology Lead, 2010 - 2022

- Led the evolution of the Logistics Cluster website from Plone to Drupal 7 and later to Drupal 8/9:
 - Requirements specification, data modeling, information architecture, UI/UX workflows
 - Infrastructure implementation and maintenance (AWS EC2, RDS, S3, Route 53, CloudFront, WAF)
 - Managed a small development team (Drupal developer and graphic designer)
 - Coordinated migrations and relationships with external vendors
 - Contributed to backend (Drupal, Elasticsearch) and frontend (Twig, SCSS, JavaScript) development
- Oversaw the transformation of the Digital Logistics Capacity Assessments (DLCA) and the Logistics Operational Guide (LOG) from PDF to Confluence and eventually to a custom Drupal-based platform
- Modernized and redeveloped the United Nations Humanitarian Response Depots (UNHRD) website from Drupal 7 to Drupal 9
- Implemented the new UNHRD Partner and Staff Portal (Drupal 8/9)
- Built a Laravel-based dashboard to display real-time UNHRD logistics operations and activities
- In response to Covid-19, created the CHOCOLAT platform to consolidate partners' cargo transport needs and offers
- Co-developed EDUARDO, a cargo-flight search engine with UPS and Google, supporting partners' global transport needs
- Contributed to the development of the Relief Item Tracking Application (RITA), a core Logistics Cluster tool for cargo tracking
- Developed the Logistics Cluster iOS app (iOS 5), providing offline access to products including interactive maps
- Built the mobile web version of the Humanitarian Early Warning System (HEWS) using jQuery Mobile and ASP.NET
- Administered the GIS GeoServer instance used for field logistics information sharing
- Maintained the original Logistics Cluster server hosting Drupal sites, WebDAV, Mailman, and related services

Ao Dispor

Co-founder and CTO, 2014 - 2018

Co-founded and served as CTO of Ao Dispor, a nonprofit startup offering an online marketplace for services: oversaw all technical development, designed and built the web components (Laravel), developed the native iOS/Android mobile apps (Swift/Java), implemented the advanced, location-based search engine (Elasticsearch). Conceived and deployed several growth-focused technology solutions, including large-scale ad campaigns with municipal authorities. In an effort to maximize code reuse, initiated a full rewrite of web and mobile apps using React and React Native. Managed a small team developing the Android app and a web prototype in partnership with the Faculty of Engineering, University of Porto (Coding for Social Impact project).

OPT - Organização e Planeamento de Transportes

Software Engineer, 2018 - 2020

Contributed to the development of a new Demand Responsive Transport (DRT) platform from inception to pilot phase: defined requirements, modeled domain data structures, developed both frontend (React) and backend (C#, ASP.NET Core), built and delivered the mobile application for the bus drivers (React Native) and implemented the route optimization algorithm leading to increased route planning efficiency. Enhanced the company's schematic diagram generation application by improving the algorithm, usability and output quality.

Scroll - Interactive Play for Smartphones

Software Engineer, 2019

Designed, planned and implemented all the technical components of Scroll, an interactive theatre experience for smartphones. Delivered a cross-platform React Native app (iOS and Android) with native features like location-based tracking and push notifications. The backend for managing the play was built using Drupal.

PT Inovação (Altice Labs)

Software Engineer, 2008 - 2009

Built a Ruby on Rails wiki platform with a custom jQuery-based WYSIWYG editor. Developed a real-time monitoring system in Java (Google Web Toolkit) to support KPI analysis for large telecom companies, integrated with Apache ServiceMix (SOA) and using complex Event Processing tools (Apache Camel, ActiveMQ)

Education

Faculdade de Engenharia da Universidade do Porto, Portugal

Master in Informatics and Computing Engineering, 2003-2008

Main topics: Software Engineering, Web Development, Algorithms and Data Structures, Computer Graphics, Project Management, Software Development Processes, Artificial Intelligence, Computer Networks, Operating Systems, Distributed Systems, Computer Architecture, Operations Research, Databases, Markup Languages, Sound and Video Editing

Languages

Portuguese	English	French	Italian
Mother tongue	Full-professional proficiency	Limited working proficiency	Limited working proficiency

Interests

Food, board games, history, art, architecture